



access to sport

**Cerebral Palsy
International Sports and Recreation Association**

Excerpt from the CPISRA Sports Manual - 10th Edition - 2009

Section B - Sports Rules

Wheelchair Slalom

Release 007

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Table of Contents

Excerpt from the CPISTRA Sports Manual 10th Edition 2009

Section B - Sports Rules - Wheelchair Slalom

1. Introduction	3
2. Participants	3
3. Wheelchair	4
4. Material.....	5
5. Obstacles	6
6. Taping	8
7. The Events	10
8. Penalties and Disqualifications	13
9. Officials.....	16
10. Protest	21
11. Enclosure 1	22
12. Enclosure 2	23
13. Enclosure 3	24
14. Glossary of Terms	25

Wheelchair Slalom

1. Introduction

Wheelchair Slalom is a sport designed for people with Cerebral Palsy.

Slalom consists in cover a course composed by different obstacles, at least possible time and doing the minimal number of mistakes.

Slalom competition is a skill test whose mistakes are penalized coming even to the disqualification

Slalom event will be held in an indoor sports centre. The minimum area required is 20 m. x 40 m. The course will be marked to crossing. The flat must be hard and smooth.

It is demonstrated that Slalom develops the physical potential of the people and improves the use of their way of displacement: WHEELCHAIR.

2. Participants

2.1 Slalom is a sport designed for those athletes with cerebral injury that need a wheelchair to move.

2.2 All competitors must wear helmet. It is the responsibility of the athlete, coach or assistant to ensure that it is adjusted and positioned properly.

2.3 The participants are divided in the following divisions of Competition:

D1 (Mixed):

- Dependent on a power wheelchair or assistance for mobility.
- Unable to functionally propel a wheelchair.

D2 (Female:D2F / Male:D2M):

- Severe to moderate limitation.
- Poor functional strength in all extremities and trunk.
- Capable of handling a wheelchair.

D3 (Female:D3F / Male:D3M):

- Severe to moderate limitation.
- Poor functional strength in all extremities and trunk.
- Capable of handling a wheelchair only with their legs.

D4 (Female:D4F / Male:D4M):

- Moderate tetraplegic or severe hemiplegic.
- The upper limbs dominant have almost normal functional strength.
- Good control of his trunk when pushing the wheelchair but is often limited by the extensor tone.

D5 (Female:D5F / Male: D5M):

- Good functional strength with minimum limitation or control problems that can be evident in upper and lower extremities and trunk.

3. Wheelchair

3.1 Wheelchairs will be able to have three or four wheels.

3.2 It is not allow to compete for wheelchairs that they put on foot in this position.

3.3 All wheels will be able to be same size, is not established limit for the measure of the wheels.

3.4 Safety wheels are allowed.

3.5 Footrest and girths in legs are allowed.

3.6 The maximum height of the seat including a cushion or support will be 70 cms.

3.7 Use mechanical gears for manual managing of the wheelchairs are not allowed.

3.8 D1 athletes must be use power wheelchair promoted by one or two batteries.

4. Material

- Cylinders
- Flags - cylinders
- Flags - Officials
- Ramp
- Marking tape

4.1 Cylinders

Cylinders	Units	Diameter	Height	Weight
Red	12	10 cm.	40 cm.	between 1.300 - 2.500 gr.
White	16	10 cm.	40 cm.	between 1.300 - 2.500 gr.

4.2 Flags-cylinders

To be introduced into the cylinders and must be of material

Flags – cylinders	Units	Mast height	Flag size
Red	8	30 cm.	20 x 20 cm.
White	8	30 cm.	20 x 20 cm.

4.3 Flags - Officials

Official's flag must be of material and the mast must be of wood and roundly

Flags – Officials	Units	Mast height	Mast Diameter	Flag size
Red	2	40 cm.	2 cm.	25 x 25 cm.
White	4	40 cm.	2 cm.	25 x 25 cm.

4.4 Ramps

It consists of two ramps with same characteristics and a platform

- 4.4.1 The measures of the ramps are: 122 cm. wide x 122 cm. long and inclination of 0 to 15 cm.

4.4.2 The measures of the platform are: 15 cm. height x 122 cm. wide x 122 cm. long

4.5 Marking tape

Marking tape will have 4 cm. of width.

5. Obstacles

5.1 Start and finish.

It must be marked by two white cylinders, linked to each other by a straight line. These cylinders must have inserted white flags in the top part.

The start will be from a static position and all the parts of the chair and the sportsman that they are in touch with the flat they will have to be behind the starting line.

The start and the finish will be valid when all the wheels have passed between both cylinders.

5.2 180° Reverse square.

180° Reverse square will be identify by four cylinders, two whites for the start and two reds for finish.

Competitors will enter to the square between the two White cylinders in a forward direction, achieve a reverse direction, 180° turn, within the confines of the square and exit it in a reverse direction between the two red cylinders.

5.3 Circled cylinder.

It is a red cylinder which the competitor must completely encircle.

5.4 Eight figure obstacle

It will consist on three red cylinders placed in straight line. Competitors should completely encircle all three cylinders to complete a figure in eight.

The side for which competitor start in eight figure will mark the imaginary line of the first cylinder, which will have to return to exceed to considerer that it has closed completely eight figure.

If the Official could not re-place anyone of the cylinders that fall down and some wheel was touching the square line will be penalized with 3 seconds. If squared line it exceeds the competitor will be disqualified.

5.5 360° Square

360° square should be measured by four white cylinders with red flags on top of them.

Competitors must enter into square in the way of movement, realize a draft of 360 ° inside the limits of the square and go out in the same direction in which it was start.

5.6 Ramp / platform

The timing event will consist on an ascent ramp, a platform and a descent ramp that towards to the right, forming a 90° angle.

Correct entrance: In the moment that a wheel touches an ascent ramp. The competitor is free to decide the way to start.

Correct exit: It will be realized by descent ramp, when all wheels are out of the obstacle.

D2 Division doesn't realize this obstacle in the timing event but must be bordered externally.

5.7 Reverse Gate

The reverse gate is marked with two red cylinders linked to each other by a straight line. The competitor must be cross the line in the opposite way of its movement. As minimum one of the wheels will pass between the two cylinders.

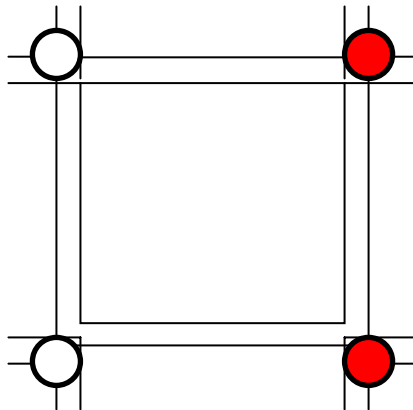
5.8 Zig-zag

It is as eight figure obstacle but without return. This obstacle it is only to the qualifying event.

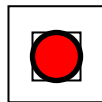
6. Taping

6.1 Obstacles

- 6.1.1 Squares will measure up lengthening the sides intersections facilitating the placement of the cylinders. The cylinders will be placed doing tangent with the square sides prolongations for internal edge.



- 6.1.2 In eight figure obstacle and 360^a square, cylinders placement will be marked in squares of 10 cm. of side, where the same ones will be placed.



- 6.1.3 Start and finish (figure 1) and reversed gate (figure 2) will be marked as squares to place easier the cylinders.

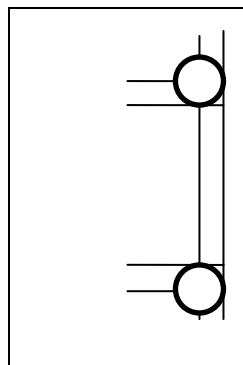


Figure 1

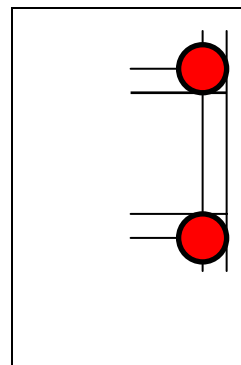


Figure 2

- 6.1.4 In the ramp all the edges will be marked by tape, in order that if it moves it could be placed in the same place.

6.2 Marking between obstacles

6.2.1 Between two obstacles referents points for measure will be:

- a) In squares, eight figure obstacles and circled cylinder, the center of the access line for its internal part.
- b) In the ramp, the centre of start and finish.
- c) In start – finish and reverse gate, the center of the access line. (Figure 3 & Figure 4)

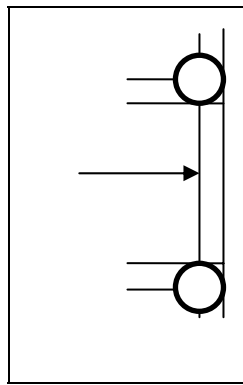


Figure 3

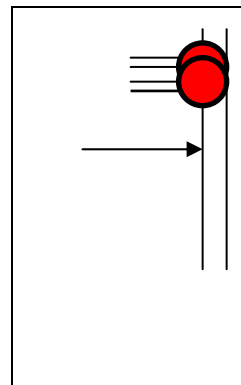


Figure 4

6.2.2 In all events, the obstacles will be centre between them or with references.

6.2.3 In variable course, the reverse gate:

- a) Will be placed always in the start way of the square which it substitutes.
- b) Will be placed parallel to the finish of the event if it substitutes the circled cylinder.
- c) Will be centre to the previous and posterior obstacles.
- d) If it is parallel to the previous or posterior obstacle, the distance will be from the nearby edge of the door.

6.3 How to mark the course.

6.3.1 In fixed course:

- The distance is measure from the circled cylinder, and from there it is possible to put the obstacles towards two 180° Reverse square.
- As you could see in Rule Manual, the distance between two obstacles will be measured between the internal edges of the lines that delimit them. In the start line, finish line, and reverse gate, the point of measure is the center of the access line.

6.3.2 In variable course:

- The reference will be the obstacle that is in the position in which is the circled cylinder in the fix course.
- We will place the obstacles knowing that the distances between the obstacles will not change
- In the obstacles change we will take as a entry reference the same way of the obstacle which it has substituted.

7. The Events

7.1 Timing Event

The aim is that the competitor realizes at less possible time a few events with obstacles without committing penalties.

The event consists on 2 courses:

- Fixed course (Enclosure 1).
- Variable course (Enclosure 2).

The total time (accredited mark) will be obtain added the times realized in both events more the penalties committed.

7.1.1 Fixed course

It is formed by the following obstacles that are executed in the order that is described:

1. Start
2. 180° Square
3. Circled cylinder
4. 180° Square

5. Eight figure obstacle
6. 360° Square
7. 180° Square
8. Ramp
9. Reverse gate
10. Finish

7.1.2 Variable course

It is formed for the same obstacles which there are in fixed course, but its order is modified in 4 of them.

Obstacles will be separated among them with the same distance that in fixed course.

Competitors will have known the course between 30 and 90 minutes before that its start.

The starting order will be established in inverse order to the time obtained in the fixed course.

General aspects

Way of movement: The first wheel that crosses the line of exit will determine the way of movement.

It is necessary enter to all the obstacles knowing the own way of movement.

Among the obstacles the competitor has to, in some moment, advance in the way of movement.

The Call room: It will be closed 10 minutes before the beginning of the competition, remaining only competitors inside.

An exception will be done in case that 2 competitors of the same division who share the wheelchair. Also in the case that the call room judge find it opportune.

7.2 Individual Qualifying Event

This event is comprised of two identical courses placed parallel to each other. (Enclosure 3)

Two competitors will try to finish the course before that the opposite, already it is for coming before to finish or for that the opponent will be disqualified. Who win will passed to the following eliminatory and the loser will remain eliminated or will enter fight for the lowest places.

Obstacles order is the following, in all courses:

1. Start
2. Circled cylinder
3. Zig-Zag
4. Reverse gate
5. 360° square
6. Finish

A competitor will be winner of the eliminatory when:

- a) Come before to finish without penalties.
- b) Have an opponent that is disqualified for whichever reason.

General aspects

In case of false start: the competitor will be stopped and returns to be placed in the start line and repeat it, only one time per competitor.

The Call room: It will be closed 3 minutes before that the competition starts remaining only the competitor inside.

It will be done an exception with 2 competitors of the same division who share the wheelchair. Also in the case that the call room Official find it oportune.

7.3 Teams Qualifying Event

It is the same event that in individual qualifying event but with relay race. Every team take part in this event with 4 competitors. The course will have the same characteristics, in obstacles measures, distances, etc; which in individual course.

Each team must be have a maximum number of 6 competitors and a minimum of 4. Between each qualifying round changes will be able to be done in the team notifying it to the table.

The teams can have free configuration with their competitors division.

For the configuration of the teams we must be know the following points table, the maximum points allowed are 16.

D5	7 points
D4M	6 points
D3M	5 points
D1	4 points
D4F	3 points
D2M – D3F	2 points
D2F	1 point

The competitors will place according to starting order. Each competitor will have a judge who will give him/her the start.

The penalties are, only to know if it proceeds to disqualify a team. The penalties are not added to time to know which is the winner team.

The rest rules are the same that in individual elimination event.

A team will be winner of the eliminatory when:

- a) Come before to finish that the other team with less than 12 seconds penalties.
- b) The other team have more than 12 seconds penalties.
- c) Have an opponent that is disqualified.

In case of false start: the competitor will be stopped and returns to be placed in the start line and repeat it, only one time per team.

8. Penalties and Disqualifications

8.1 Penalties

8.1.1 3 seconds infractions

3 seconds will be added to a competitor's overall time in the following circumstances:

- 8.1.1.1 Touching a cylinder, the prolongation of a cylinder, or the line of a square or reverse gate with any part of the wheelchair or athlete's body, including the shoelaces and belts. This does not apply for Division 3 competitors if their feet touch a cylinder or line.
- 8.1.1.2 Entering or leaving a square at the wrong line, no matters whether the cylinder is knocked within a square-reverse gate.*
- 8.1.1.3 Every time a Wheel passes above a line (without touching the ground), while the wheelchair is moving within a square-reverse gate.*
- 8.1.1.4 Entering or leaving a square with the wrong set of wheels.*
- 8.1.1.5 Falling off the ramp (D1, D3, D4 & D5) while passing through it.*
- 8.1.1.6 D2 competitors will be penalized of the same way if he/she touches the ramp while he/she borders or raises it for it. If D2 competitor raises by the ramp and rectifies backward he/she will be penalized with 4 penalties and if he/she rectifies going out for another side of the ramp

(normal exit of other divisions), he/she will be penalized with 8 penalties.*

* 3 seconds penalty per wheel.

8.1.2 5 seconds infractions

Five second will be added to a competitor's overall time if he/she knocks down a cylinder. The cylinders at the start and finish line will also issue a penalty.

8.2 Disqualifications

Reasons to disqualification	Acronyms
To change the sequence assigned in the fixed or variable course.	SRO/SRL
Incorrect accomplishment of an obstacle in fixed or variable course.	ORO + (obstacle's name)
To fall and that he/she receives assistance for an official.	IJ
To receive instructions, verbal or visually, or to be directed physically for any person who is not an official.	IT
If the helmet was not placed correctly or other material reasons.	CS
To do 2 falses starts.	2N
Using more than 2 minutes from the ending of an obstacle and the ending of the following one.	+2
To help himself/herself with not required parts of the body.	ANC
If the competitor don't appear in call room.	NP
Don't respect the way of movement between obstacles.	SM
To attack verbally or physically to an official.	AJ
Entering the course once it has been closed by the officials.	ECJ

Explanations of reasons to disqualification:

- In case of mistake the competitor can rectify the obstacle realized erroneously, but he/she must be starting the march in the point before the incorrectly past obstacle.
- If a competitor repeats an obstacle because he/she believes that he/she realized it badly, he/she does not penalize in this repetition, but he/she realizes it incorrectly, he/she will be disqualified, it counts the last time that he/she realized it.
- To realize more than one draft of 180° in a square of 180° or more than one draft of 360° in a square of 360°, is disqualification.
- Touching the ground with a foot (or feet) to direct the wheelchair in D1, D2, D4 & D5 or using the hands to conduct the wheelchair in D3, there is understood that it is a not regulation use parts of the body. The verb "to direct" is very important, because that touches simply with feet in the soil or the wheels with hands, does not mean that he/she directs the chair.
- If a competitor starts an obstacle not according to the sequence established in the course (without it is a repetition to rectify), he/she will be disqualified.
- To be late more than 2 minutes among the ending of an obstacle and the ending of the immediately posterior one. The Red Flag Official will be the manager of deciding when the chronometer will be started due to the mishap of the competitor. The Red Flag Official will indicate to the Principal Official with a sign when should start the chronometer.
- If a competitor requires physical assistance from the official to regain his/her position in the wheelchair or to continue the course he/she will be disqualified.
- In the circled cylinder and eight figure obstacle if the wheels tread on the line for its internal part he/she will be penalized.
- If a competitor realizes a false start, he/she will be informed as soon as possible (it is the only situation in that the competitor can be touched). If he/she does not stop and enter in the first obstacle, he/she will be disqualified.

9. Officials

9.1 Officials needed in each course

- Timing event:
 - o 1 Chief Official
 - o 1 Chief substitute Official
 - o 2 Flags Officials (red one & white one)
 - o 2 Table Officials
 - o 2 Video recording Officials
 - o 2 Timekeepers Officials
 - o 1 Call Room Official

- Individual and teams qualifying event:
 - o 1 Chief Official
 - o 1 Chief substitute Official
 - o 4 Flags Officials (red in individual & white by teams)
 - o 2 Table Officials
 - o 2 Video recording Officials
 - o 4 Timekeepers Officials
 - o 1 Call Room Official

9.2 Officials Functions

9.2.1 Chief Official (JP)

- 9.2.1.1 He/She is the events person in charge, he/she must verify that everything is ok.
- 9.2.1.2 Before the competition begins, he/she will approve the wheelchairs and review the course. If there is warm-up area he/she should be sure that the timing event fixed course is not reproduced.
- 9.2.1.3 During the event he will remain outside the circuit.
- 9.2.1.4 He/She will control that nobody of the public does signs to the competitor.
- 9.2.1.5 If there are disqualified: will act ex officio or either will help deciding on aspects of disqualification at the officials request (it will be Red Flag official who speaks with Chief Official). Chief Officials is the only person who can see the video to decide if there are or not disqualification.

- 9.2.1.6 To be coordinated with video recording official (if he/she needs the videotape will do an indication to him/her in order that one facilitates it rapidly), call room official, table officials and sound amplification.
- 9.2.1.7 He/She will start the stopwatch when Red Flag Official indicates it to him/her to know if the competitor takes more than 2 minutes between the ending of an obstacle and the ending of the immediately posterior one.
- 9.2.1.8 To correct Officials positions and attitudes and to notice mistakes that they committed during the course.
- 9.2.1.9 If in qualifying event two competitors come to finish very just decides the one who came before (for it when 1st competitor goes out of 360° square he/she will put in line with the arrivals). In case of double disqualification decides the one who was before.
- 9.2.1.10 In teams qualifying event, he/she will do of principally for an team taking notes of the penalties (3" and 5"). When the team overcomes the 12", he/she will raise the arm with the fist closed.
- 9.2.1.11 To control that all minutes are correctly and don't have mistakes. To sign and to validate the minutes.
- 9.2.1.12 To calculate the points with Table Officials for teams qualifying event.
- 9.2.1.13 To assign the places that the officials will occupy in the different courses.
- 9.2.1.14 To extract a random number from 1 to 27 to mark variable course

9.2.2 Chief Substitute Official (JPS)

- 9.2.2.1 He/She will rotate with the rest of the officials and will have the functions that are assigned to him/her according to the position that he/she has.
- 9.2.2.2 He/She only will realize the functions of Chief Official when this one has to leave his/her position. When this happens, substitute officials will have the position of the Chief Substitute Official.
- 9.2.2.3 In teams qualifying event, he/she will do of principally for an team taking notes of the penalties (3" and 5"). When the team overcomes the 12", he/she will raise the arm with the fist closed.

9.2.3 White Flag Official (BB)

- 9.2.3.1 During the course he/she will mark raising the white flag whenever there is a penalty of 3".
- 9.2.3.2 He/She must follow the competitor without advancing it.
- 9.2.3.3 When the course is finish must verify that the obstacles are ok.
- 9.2.3.4 In teams qualifying event there will be 2 White Flag Officials for course. One of them will follow to the 1st and 3rd competitors and the other one will follow to the 2nd and 4th competitors. When 1st competitor arrives to finish the White Flag Official who accompanies it will give the flag signal of arrival and at the same time the White Flag Official who is with the 2nd competitor will give him/her the start signal (the same with competitors 3rd and 4th).
- 9.2.3.5 In teams qualifying event must mark the penalties and put the cylinders which fall down.
- 9.2.3.6 To sign and to validate the minutes.

9.2.4 Red Flag Official (BR)

- 9.2.4.1 He/She is the person in charge to give the start and the finish to the competitor.
- 9.2.4.2 He/She must verify before to give the start that the helmet, the girth, the competitor and all the officials are prepared.
- 9.2.4.3 During the course he/she will mark raising the red flag when a cylinder falls down (5" penalty). Red flag will get up after withdrawing or to replace a cylinder (only in eight figure obstacle).
- 9.2.4.4 In case of disqualification he/she will stop the competitor just entered to the following obstacle that has done the disqualification. In addition, he will be the person in charge of indicating it to table officials raising the arm with the fist, and he/she will have to explain to the competitor the reason to be disqualified. He/She must take out the competitor out of the circuit.
- 9.2.4.5 As soon as the competitor has realized the last obstacle (reverse gate), this official must go towards the finish to indicate the end of the course (it is the only moment in which the official will advance at the competitor obligatorily).
- 9.2.4.6 When the course is finish must verify that in the table everything has been OK and that the obstacles are in its correct place.

9.2.4.7 In individual qualifying event there will be 2 Red Flag Officials for course, which they will be the managers of discrediting with the 1st penalty. The start will be given by one of 4 officials and the finish by one of 2 officials of each course.

9.2.4.8 To sign and to validate the minutes.

9.2.5 Table Officials (JM)

In each course there will be two table officials to do the minutes:

- The first one must be attending in every moment of the course and say the flags that indicate the track officials (he/she will say the penalties). He/She will not say penalties that the track officials do not indicate, in spite of he/she sees them same from the table. He/She will check the average of the timekeepers officials, the sum of the penalties and the final time. He/She will be also the person in charge of the official stopwatch.
- The other one must be concentrated in the minute to annotate the penalties that his/her mate indicates without mistakes. He will be the person in charge of receive the times of the timekeepers officials, to do the average and to add the penalties to have the final time.

9.2.6 Timekeeper Officials (JC)

9.2.6.1 In the timing event there will be two timekeepers officials.

9.2.6.2 In qualifying events there will be two timekeepers officials for each course (4 timekeepers officials).

9.2.6.3 When the course starts the officials will be stationed at each side of the start line to put on the stopwatch in the moment in which Red Flag Official lower the flag and give the command "YA" to begin.

9.2.6.4 Then, will proceed immediately to the finish line, for the most short way, without entry in the course, to wait for the competitors' arrival and stopping the stopwatch when a wheel touch the finish line.

9.2.6.5 To report to the table of the times, to put to zero the stopwatches (when the table official indicate it) and to go to the exit.

9.2.6.6 In individual qualifying event, the final time will be the average of the two of track timekeepers' officials. They will stop as in timing course.

9.2.6.7 In teams qualifying event, it will be the average of the two of track timekeeper officials. They will stop when the 4th competitor arrive. They will stop as in timing course.

9.2.7 Call Room Official (JLL)

9.2.7.1 To check the wheelchairs.

9.2.7.2 He/She will be the person in charge to open and close the call room and controlling 10' in timing event and 3' in qualifying events, he/she must have a stopwatch.

9.2.7.3 To verify the names and the dorsals of the competitors.

9.2.7.4 To decide with the Chief Official what to do when the call room is closed and in an "exceptional situation" the technician need to enter.

9.2.7.5 To control that neither of the staff or competitors enter into call room once is closed.

9.2.8 Video-recording Officials (JV)

9.2.8.1 There will be two video-recording officials placed in a high place. In timing event they will place one to every side of the circuit for its external part. In qualifying events they will place one in each one of the course.

9.2.8.2 They will have to record the whole competitor course with special attention in the accomplishments of the obstacles, where they will do an approximation to the wheels and lines.

9.2.8.3 Observant the signals of the Chief Official for if they have to give to him/her the tape and change it into other one to continue the recordings.

10. Protest

Every penalty will be issued according to the officials criteria, because they are not subject of protest.

It is possible to protest a disqualification.

It could be present by a disqualified competitor, any other competitor, coach, or any representative registered for the event.

To make a formal protest:

The protest must be lodged once the competitor has completed the course, and no later than 15 minutes after the course has finished. It will be possible present the claim filling an application form that is available in the Competition Secretariat.

Protest for male and female division must be presented separately.

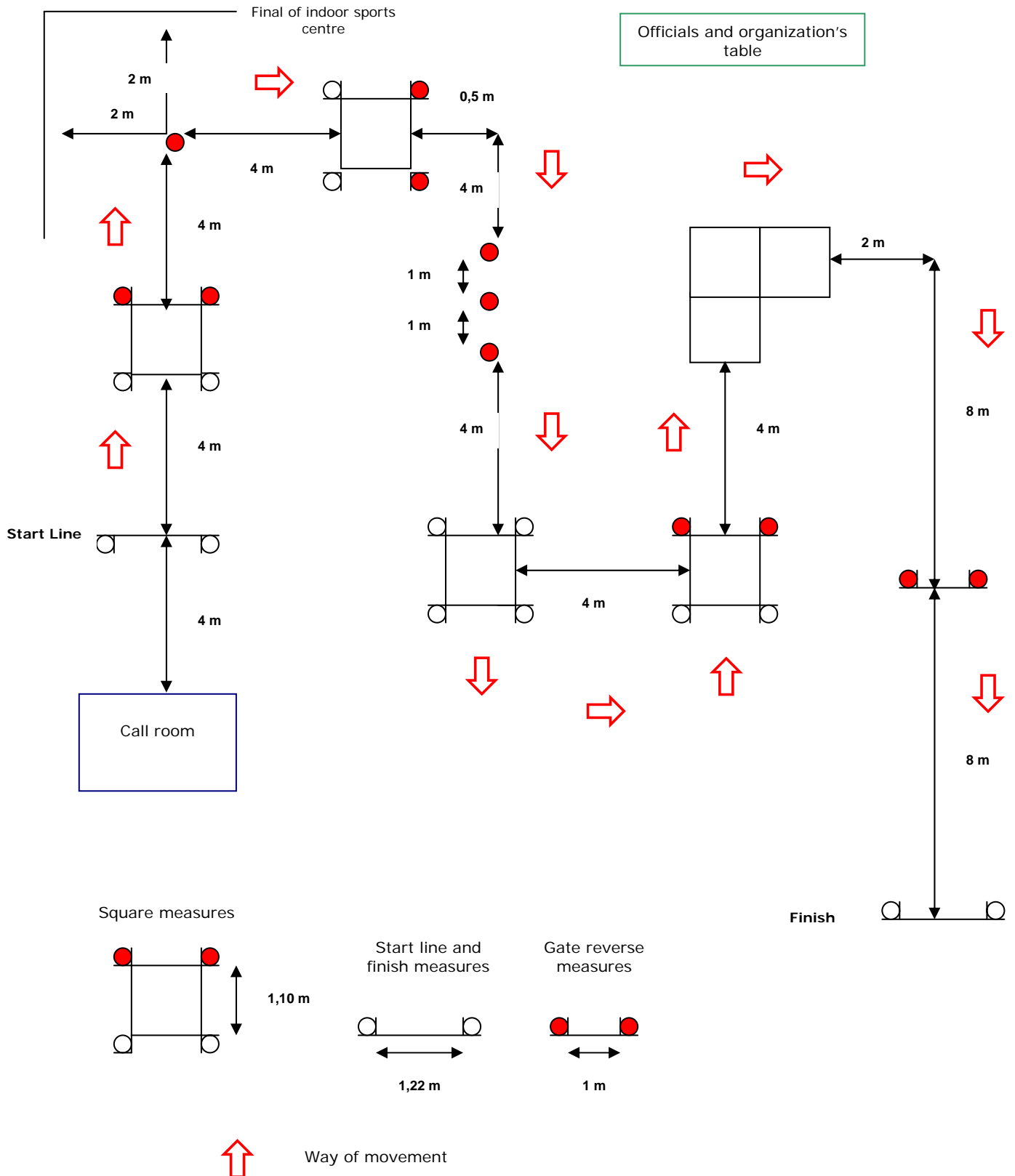
In case of claim in a qualifying event this one will have to be present before the competitor returns to compete.

When the application form is filling it must be presented in competition Secretariat with the fee stipulated by the competition regulations. The protest fee is not refundable when the claim is refused.

If the reason for protesting is known before competition, it must be submitted at that time and will not be accepted once the event has finished.

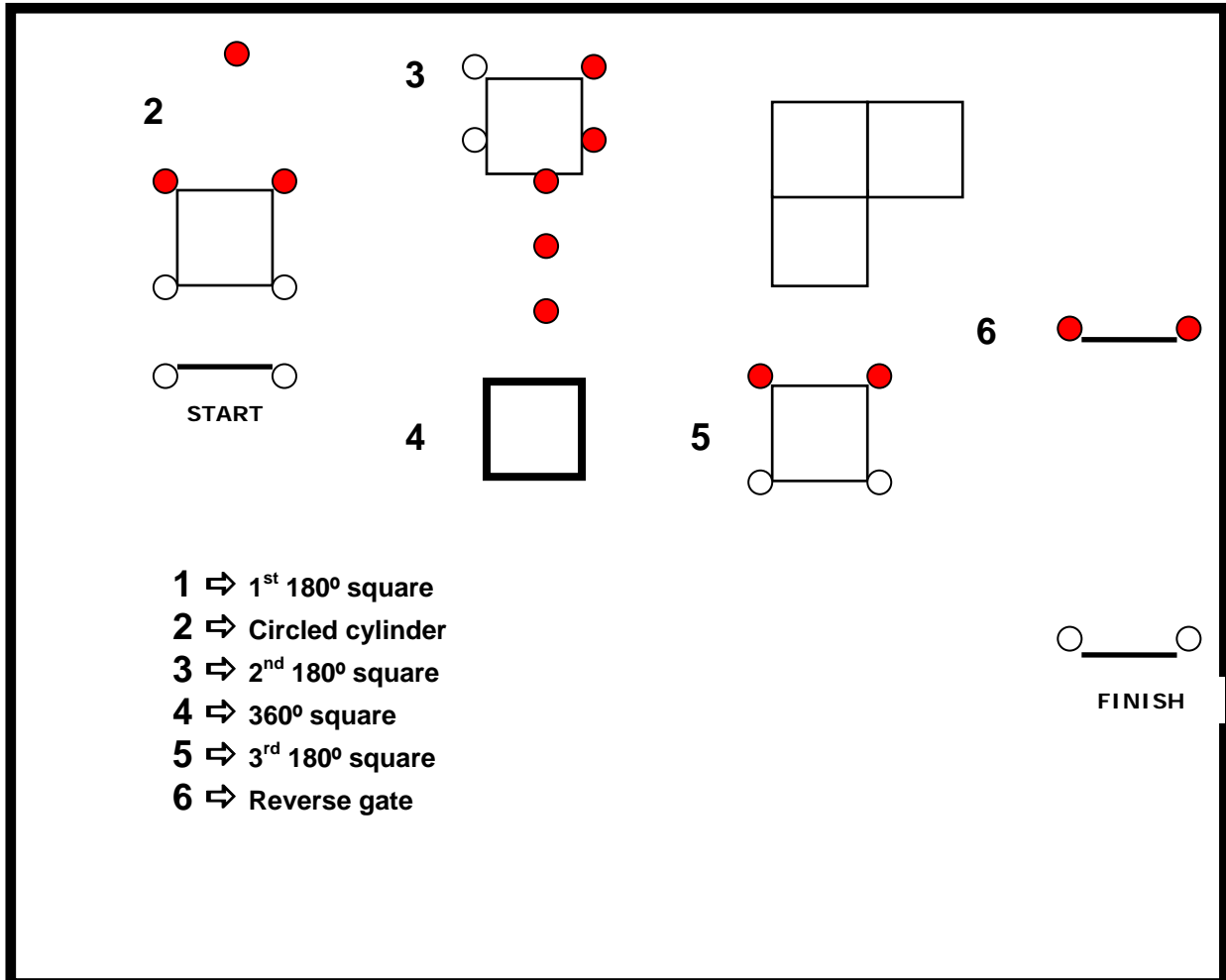
11. Enclosure 1

Fixed Course



12. Enclosure 2

Kinds of variable course

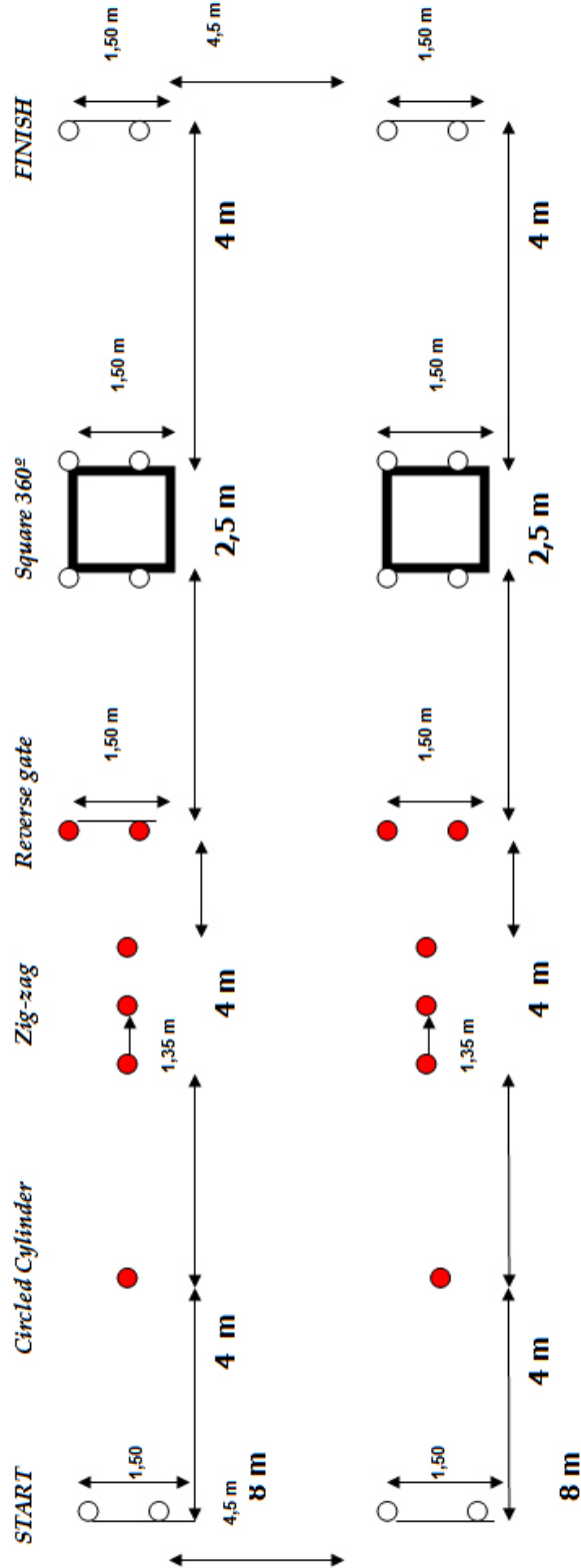


There are 27 possible options: Each number in brackets represents the obstacle changes that must be done, 2 by 2, among the obstacles. Each of 27 options correspond to a number that should be picked out in the variable course draw.

Option 1: (1x2 y 3x4)	Option 10: (1x4 y 5x6)	Option 19: (2x4 y 3x6)
Option 2: (1x2 y 3x6)	Option 11: (1x6 y 2x3)	Option 20: (2x4 y 5x6)
Option 3: (1x2 y 4x5)	Option 12: (1x6 y 2x4)	Option 21: (2x5 y 3x4)
Option 4: (1x2 y 4x6)	Option 13: (1x6 y 2x5)	Option 22: (2x5 y 3x6)
Option 5: (1x2 y 5x6)	Option 14: (1x6 y 3x4)	Option 23: (2x5 y 4x6)
Option 6: (1x4 y 2x3)	Option 15: (1x6 y 4x5)	Option 24: (2x6 y 3x4)
Option 7: (1x4 y 2x5)	Option 16: (2x3 y 4x5)	Option 25: (2x6 y 4x5)
Option 8: (1x4 y 2x6)	Option 17: (2x3 y 4x6)	Option 26: (3x4 y 5x6)
Option 9: (1x4 y 3x6)	Option 18: (2x3 y 5x6)	Option 27: (3x6 y 4x5)

13. Enclosure 3

Individual and Teams Qualifying Event Course



14. Glossary of Terms

Abbreviation	Description
BAC	Board of Arbitration Classification
CAS	Court of Arbitration for Sport
CBC	CPISRA Boccia Committee
CC	Chief Classifier
CO	Classification Officer
CP	Cerebral Palsy
CPISRA	Cerebral Palsy International Sports and Recreation Association
CRS	Competition Review Status
CS	Confirmed Status
e.g.	latin <i>exempli gratia</i> means <i>for example</i>
FIFA	Fédération Internationale de Football Association
FIS	Federation International de Ski
HOC	Head of Classification
i.e.	latin <i>id est</i> - means <i>in other words</i>
ICU	International Cycling Union
IIHF	International Ice Hockey Federation
IM	Intentional Misrepresentation
IPCAS	IPC Alpine Skiing
IPC	International Paralympic Committee
IPC CC	IPC Classification Code
IS	International Standard
LOC	Local Organizing Committee
NADO	National Anti-Doping Organization
NE	Not Eligible
NS	New Status
RS	Review Status
TD	Technical Delegate
TUE	Therapeutic Use Exemption
TUEC	Therapeutic Use Exemption Committee
WADA	World Anti-Doping Agency
WADC	World Anti-Doping Code
WCF	World Curling Federation