



**Cerebral Palsy
International Sports and Recreation Association**

Excerpt from the CPISTRA Sports Manual - 10th Edition - 2009

**Section B - Sports Rules
Football 7-a-side**

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Football 7-a-side

Eligibility

For CPIRSA sanctioned events, players must be 15 years of age on the 1st January of the year that the competition takes place. The age limit for youth / junior events will be determined for each event.

1. The Game

The FIFA 2007/2008 Laws of the game apply with some exceptions made for CPIRSA Football 7 a-side. Any future amendments made to the FIFA 2007/2008 publication and not covered by the following rules will need to be considered before applying.

1.1 The dimension of the field markings shall be according to the accompanying plan. The preferred surface is grass.

1.2 Field of play not more than 75m x 55m and not less than 70 x50m.

1.3 Goal Post 5m x 2m.

2. The Ball

Comply with FIFA Law.

3. Number of Players

3.1 Each team consists of up to 7 players, one of whom is the goalkeeper.

A match may not start if either of the teams has fewer than four (4) players.

Up to three (3) substitutes are permitted by each team in each complete game.

Football is limited to class C5, C6, C7 and C8 players. Each team must field at least one class C5 or C6 player at all times, or the team will play with one less player.

Each team can only have a maximum of two (2) class 8 players on the field of play together during any game. If a class 8 player is dismissed, the team can only have a maximum of one (1) class 8 players on the field of play for the remainder of the match.

4. Player's Equipment

4.1 To comply with FIFA law. No crutches are allowed.

For identification purposes each player must play with a number on the back of his shirt. The player must use this number throughout the competition. A goalkeeper wearing No1 can use this number if playing in another position on the field of play.

5. The Referee

Comply with FIFA Law on duties etc.

6. The Assistant Referees

Comply with FIFA Law on duties etc

7. The Duration of the Match

7.1 Each match lasts for two equal periods of 30 minutes with a half time interval of 15 minutes.

7.2 Allowance for time lost complies with FIFA Law.

8. The Start And Restart Of Play

To comply with FIFA Law except that opposing players must be 7 metres from the ball.

9. The Ball In And Out Of Play

Comply with FIFA Law.

10. The Method Of Scoring

Comply with FIFA Law.

11. Offside

The Offside Law will NOT apply.

12. Fouls And Misconduct

To comply with FIFA Law.

13. Free Kicks

Comply with FIFA Law except that all opponents must be at least 7 metres from the ball.

14. The Penalty Kick

Comply with FIFA Law.

15. The Throw-In

To comply with FIFA Law, except that a player can choose to roll the ball into play. The ball must then immediately touch the ground within the field of play upon leaving the throwers hand.

16. The Goal Kick

Comply with FIFA Law.

17. The Corner Kick

To comply with FIFA Law except that opponent must be at least 7 metres away from the player taking the kick.

18. Team Competition

At the start of each competition a team list shall be submitted. Only players on the team list and approved at the start of the competition can take part. The team list shall comprise of a maximum of twelve (12) names.

A team start list will be presented to the Technical delegate or Head Referee at least 1 hour before the start of the game.

19. Competition Format And Scoring

The CPISRA Football 7-a-side Committee in conjunction with the Competition Organizing Committee will determine the details of each competition considering factors such as the number of teams competing and the format to be used. A competition format could be by the drawing of lots or using a ranking system. The CPISRA Football 7-a-side Committee reserves the right to

take into account the geographical location of participating teams. The final decision will be the responsibility of the CPISRA Football 7-a-side Committee.

Competitions will be held on a group or league system with the following:

19.1 Group matches: The system of play shall be a league system, each team playing one match against each other in the same group, with points to be awarded as follows:

- Win 3 pts
- Draw 1pt
- Loss 0 pts

19.2 The rankings of the teams in each group shall be determined as follows:

19.2.1 Greatest number of points obtained in all group matches

19.2.2 Goal difference in all group matches

19.2.3 Greatest number of goals scored in all group matches

19.3 If two or more teams are equal on the basis of the above criteria, their ranking shall be determined as follows:

19.3.1 Greatest number of points obtained in all group matches involving the teams concerned.

19.3.2 Goal difference in all the group matches between the teams concerned.

19.3.3 Greatest number of goals scored in all the group matches between the teams concerned.

19.3.4 If there is still a draw: a penalty kick competition shall decide the winner. This will follow FIFA rules.

19.3.5 If two teams are equal on the above criteria after playing in the last game in a group, then a penalty kick competition can take place to get a winner of a group.

19.3.6 The Competition Manager will determine when the penalty competition will take place. This will follow FIFA rules. Seven (7) players, who are eligible to take part, will be nominated from the team list. The list should include a class 5 or 6 player and a maximum of two (2) class 8 players.

19.3.7 In all competitions, a maximum number of 10 goals scored will be allowed to be counted, for goals scored in any single match.

19.3.8 Quarter finals:

In the case of a four pool system:

- Winner A v Runner up B Winner 1
- Winner B v Runner up A Winner 2
- Winner C v Runner up D Winner 3
- Winner D v Runner up C Winner 4

19.4 Semi-Finals: In a two (2) pool system the winning team in each pool play the runners up in the other pool.

19.5 Semi final: In a four (4) pool system the winners of the quarter- finals shall contest the semi - finals as follows:

- Winner 1 v Winner 3
- Winner 2 v Winner 4

19.5.1 Finals: the winning team from each semi-final will play for gold or silver medal.

19.5.2 The losing teams from the semi-finals will play for bronze medal.

20. Extra Time

20.1 Two (2) by 10 minute periods of extra time will be played if scores are level in all group play offs or finals.

20.2 In the event of a tie after extra time a penalty kick competition following FIFA rules will determine the winning team.

21. Discipline

21.1 Any player who receives two (2) cautions (yellow cards) or a red card during the tournament will automatically miss his team's next game.

21.2 Any player who receives two (2) red cards in any one tournament will take no further part in the tournament.

21.3 Cards are carried through all the stages of the tournament.

21.4 The Organizing/Competition Committee has the power to levy further suspensions in cases of misconduct, before and after the game.

22. Jury Of Appeal

22.1 The committee will deal with discipline and technical protests not covered under the above rules. The committee is made up of (a) a representative of CPISRA, (b) a representative of the Organizing Committee and (c) the appointed Head Referee or representative. The committee members will have no significant relationship with the affected party, will have had no involvement with the decision being appealed, and will be free from any other actual or perceived bias or conflict.

22.2 The committee will use the process set out under the current CPISRA discipline and appeals policy but will have the ability to deal with issues within a shortened time frame during the competition. Their decision will be final.

23. Dimensions of CPISTRA Football 7-a-side Field



24. Glossary of Terms

Abbreviation	Description
BAC	Board of Arbitration Classification
CAS	Court of Arbitration for Sport
CBC	CPISRA Boccia Committee
CC	Chief Classifier
CO	Classification Officer
CP	Cerebral Palsy
CPISRA	Cerebral Palsy International Sports and Recreation Association
CRS	Competition Review Status
CS	Confirmed Status
e.g.	latin <i>exempli gratia</i> means <i>for example</i>
FIFA	Fédération Internationale de Football Association
FIS	Federation International de Ski
HOC	Head of Classification
i.e.	latin <i>id est</i> - means <i>in other words</i>
ICU	International Cycling Union
IIHF	International Ice Hockey Federation
IM	Intentional Misrepresentation
IPCAS	IPC Alpine Skiing
IPC	International Paralympic Committee
IPC CC	IPC Classification Code
IS	International Standard
LOC	Local Organizing Committee
NADO	National Anti-Doping Organization
NE	Not Eligible
NS	New Status
RS	Review Status
TD	Technical Delegate
TUE	Therapeutic Use Exemption
TUEC	Therapeutic Use Exemption Committee
WADA	World Anti-Doping Agency
WADC	World Anti-Doping Code
WCF	World Curling Federation